

Howe Dell School

Curriculum Map
2026-2027



Autumn 2026		Spring 2027		Summer 2027	
Nursery Core Text – these are stories that the children read throughout the year which each explore a particular theme and support children in developing the love of reading					
So Much, Mr Gumpys Outing, We’re Going On a Bear Hunt, Dinosaur Roar, Brown Bear, Brown Bear, The Very Hungry Caterpillar, Happy in our Skin, Shark in the Park, The Magical Yet, The Boy with Big, Big Feelings.					
Structured Story time					
All About Me The Gruffalo The Colour Monster We’re Going on Bear Hunt The Same But Different Too My Family and Other Families Tiddler	Day and Night (Celebrations) The Leaf Thief Tidy The Worrysaurus My Hair Home is Where the Birds Sing The Christmas Story	People Who Help Us Favourite Nursery Rhymes – Miss Polly Had a Dolly Topsy and Tim Safety First All Through The Night Astro Girl I want to be a Doctor The Dot Unplugged	Once Upon a Time The Three Little Pigs You Choose Fairy Tales Favourite Nursery Rhymes Jack and the Beanstalk A Great Big Cuddle What Happened to You?	Growing Oliver’s Vegetables Errol’s Garden The Extraordinary Gardener Do Baby Elephants Suck Their Trunks Splash Let’s Go Outside	Moving On The Suitcase The Queen’s Hat The Very Hungry Caterpillar The Way Back Home The Body Book I Am Nefertiti The Good Egg
Writing – Squiggle Club: joy of mark making					
Maths					
- Nursery rhymes – exposure to number order. - Hear and say number names. - Begin to order number names. Say one number for each item in order: 1,2,3,4,5. - Shape, space and measure 1 - Explore and build with shapes and objects - Pattern 1 - Explore repeated patterns. - Identify Primary Colours – notice and identify pattern in the environment. - Comparison 1 - Comparing sizer bigger smaller - Compare quantities using language: ‘more than’, ‘fewer than’ Say one number for each item in order: 1,2,3,4,5. - Counting 2 - Say one number for each item in order: 1,2,3,4,5. - Subitising 1 - Develop fast recognition of up to 3 objects, without having to count them individually (‘subitising’). - Pattern 2 - Shape, space and measure 2 - Explore position and space. - Understand position through words alone – for example, “The bag is under the table,” – with no pointing.		- Subitising 2 - Show me 1, 2, 3 - Be able to show amounts up to 3 - Counting 3 - Move and label 1, 2, 3 - Link numerals and amounts: for example, showing the right number of objects to match the numeral, up to 3 - Shape, space and measure 3 - Explore position and routes. - Describe a familiar route. - Discuss routes and locations, using words like ‘in front of’ and ‘behind’. - Pattern 3 - Explore own first patterns. - Use informal language like ‘pointy’, ‘spotty’, ‘blobs’, etc - Experiment with own symbols and marks as well as numerals. - Counting 4 - Take and give 1, 2, 3 - Shape, space and measure 4 - Match, talk, push and pull. Be able to push/pull objects to follow a specific route. - Subitising 3 - Talk about dots – explore their patterns. - Comparison 2 - Compare and sort collections. Sort objects into groups relating to what is the same and what is different. - Longer and shorter – sizes		- Pattern 4 - Lead on own repeats. Notice and correct an error in a repeating pattern - Shape, space and measure 5 - Starting to puzzle. Matching shapes to their patterns – puzzles, shadows - Pattern 5 - Making patterns together. - Extend and create ABAB patterns – stick, leaf, stick, leaf - Subitising 4 - Make games and actions - Show me 5 - Pattern 6 - My own pattern - Counting 6 - Stop at 1, 2, 3, 4, 5. - Know that the last number reached when counting a small set of objects tells you how many there are in total (‘cardinal principle’). - Comparison 3 - Match, sort, compare. - Make comparisons between objects relating to size, length, weight and capacity.	
Understanding the World R.E People and Communities – what makes us different, how do people celebrate Hanukkah and Christmas? History Families – looking at different families and finding similarities and differences Science Plants – Why do leaves fall from the trees? Geography Place knowledge – drawing a map		History Significant people - explore different jobs and roles that people do. Consider the people who help us. Science Everyday materials - sensory board and describe the feelings and textures Plants - to understand how what a plant needs to grow		Science Forces and how things work - magnets Plants – lifecycle of a plant Growing beans - show care and concern for living things Animals inc. humans – lifecycle of a butterfly Geography Place knowledge – sharing images of children on holiday Seasonal changes and weather – the weather in different illustrations R.E. People ad communities – celebrating differences amongst our friends.	
Expressive Arts & Design Dance using simple movement patterns Experiment and create movement in response to music, stories and ideas. Playing instruments - play instruments softly / loudly and quietly		Drawing - Draw with increasing complexity and detail, such as representing a face with a circle and including details. Use drawing to represent ideas like movement or loud noises.		Tools and fixings – Junk modelling Range of materials – junk modelling and making a garden Drawing – mark making to different music, drawing a favourite holiday	

Experimenting with sounds - experiment with different parts of the body and different parts of instruments to make different sounds. Paint - exploring what happens when mixing primary colours. Line – tracing lines Tools and fixings – Junk modelling Range of materials – junk modelling	Show different emotions in their drawings, like happiness, sadness, fear, etc. Range of materials - Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park.	
Get Set 4 PE - Settling into routines - Introduction to PE Unit 1	- Gymnastics Unit 1 - Dance Unit 1	- Fundamentals Unit 1 - Ball skills Unit 1 - Games Unit 1
Kapow PSHE - Self-Regulation: My Feelings - Building Relationships: Special Relationships	- Managing Self: Taking on Challenges - Self-Regulation: Listening and Following	- Building Relationships: My Family and Friends - Managing Self: My Wellbeing
Nursery Rhymes 1,2,3,4,5 Once I Caught a Fish Alive A Sailor Went to Sea Baa, Baa, Black Sheep Down at the Station Hey Diddle, Diddle Hickory Dickory Dock	Humpty Dumpty Incy Wincy Spider Jack and Jill Mary, Mary Quite Contrary Miss Molly had a Dolly	One, Two Buckle My Shoe Pat-a-cake Ring-a-ring-a-Roses Round and Round the Garden Row, Row, Row your Boat
		The Grand Old Duke of York The Wheels On The Bus Twinkle, Twinkle Little Star Wind the Bobbin Up Children's choice of nursery rhyme

Reception

2026 – 2027

Autumn 2025		Spring 2026		Summer 2026	
Reception Core Text – these are stories that the children read throughout the year which each explore a particular theme and support children in developing the love of reading The Gruffalo, A squash and a squeeze, Colour Monster, Little Glow, Jambari Tries, Barbra throws a wobbler, Family Book, Blue Penguin, People need people, Pink is for boys					
Structured Story time					
All About Me That’s not my name Absolutely too small for school The colour monster I’m almost always kind Squirrels who squabbled Martha Maps it Out What makes me a me	Light and Dark (Celebrations) The Leaf Thief Pumpkin soup Invisible Diwali Rama and Sita Celebrations around the world The Dark The Jolly Christmas Postman	Heroes Clean up Standing up to Racism Luna Loves Art Chicken Clicking Real Superheroes	Happily Ever After Goldilocks Little Red Riding Hood Each Peach Pear Plum Jack and the Beanstalk The Wonder Gingerbread Man Mr Wolf’s pancakes Troll stinks	Creatures Great and Small Tad Winnie the Pooh Mrs Noah’s Garden Norman and the slug and the silly shell The Story Orchestra	Journeys Martha Maps it Out Things that go! The Queens hat Anasi Golden Pot Bear Shaped Shu Lin’s Grandpa No Money Day Luna Loves Dance CUSP Bridging unit: 3 x Structured Storytime Family and Me! This Is Our House Super Me
Writing – Drawing Club: introduces writing through imagination, drawing, and creativity					HfL Book Making Entertain – Journey Stories
HfL Essential Maths Subitising - subitising numbers up to; recognising the amount without counting Counting Skills - counting reliably, using number names in order and one to one correspondence 2D shape - to identify, name and describe simple properties of a circle, triangle, square and rectangle Comparison – Measures – comparing objects by length, thickness and weight/mass, using appropriate language to describe and order them Pattern Recognition - Noticing, describing and extending patterns Classification - Classifying (grouping) objects using given criteria and own ideas		Counting the sort (including cardinality) - counting a set of items accurately, saying how many are in the set and comparing this to the amount in other sets Using Counting to Compare - using counting to compare and finding a precise numerical difference in sets of objects in varied contexts Spatial Thinking - developing spatial thinking and spatial language linked to position and direction, in movements and using symbols Magnitude – Ordering and Estimating Knowing the position of numbers 0-10 and the relationship to other numbers, including whether they are close to 0, 5 or 10 Regrouping the whole - developing a deeper understanding that numbers are made up of other numbers and beginning to rehearse number bonds Regrouping parts to find the total (the whole) - combining parts to make a whole and using the part, whole model to develop an understanding of addition		Finding the whole and missing parts - Exploring what to do when something is missing in a part, whole model; making links to subtraction and finding the difference Ten and some more Counting confidently to 20, focusing on the numbers 10-20, and finding one more and one less than a number 3D shape - To identify, name and describe properties of 3D shapes Doubling and halving - Exploring doubling and halving, including solving problems involving doubling and halving Odd and even - Understanding that numbers are either odd or even, looking at their ‘composition’ and whether they share fairly into two groups Counting beyond 20 - Counting beyond 20, recognising the pattern of the counting system, exploring the value of tens and ones in numbers	

Understanding the World Geography Locational knowledge - naming places inside school and in the school grounds, Geographical Skills and Fieldwork - maps of the school Place knowledge – name places in the community Science Animals including Humans – Naming animals in a woodland habitat Working Scientifically and Everyday Materials – testing objects with light R.E. People and Communities – Diwali History Chronology – sequencing the day		Science & Geography Seasonal Changes – Winter – understanding the seasonal changes R.E. People and Communities – Easter		Science & Geography Seasonal Changes – Spring – understanding the seasonal changes Plants – Planting seeds, flowers and trees What do plants need to grow and how do we look after them. Animals including humans – lifecycle of a frog and butterfly, comparing animals	
Expressive Arts & Design Drawing/line- Self-portraits, experimenting with different media Painting – colour mixing and select different tools, watercolours Tools and fixing – joining materials, making a shadow puppet Materials – exploring different materials Sculpture – Making a diva lamp with clay Listening and playing instruments - listen to music from celebrations and play along with instruments		Painting – colour mixing – creating different shades of blue Range of materials – junk modelling, Easter bonnets Drawing – portraits Colour / pattern / texture / shape – collage Range of materials – building a house Listening and playing instruments - listen to music from celebrations and play along with instruments Using voices and listening with concentration – performance practice		Drawing – Line – Observational drawing with pencils and pastels of flowers Range of materials – creating a weave using paper and making paper flowers Sculpting - Create a 3D snail using paper or paper mâché Listening and playing instruments - using instruments to create our own animal orchestra	
Get Set 4 PE - Settling into routines - Introduction to PE Unit 2		- Gymnastics Unit 2 - Dance Unit 2		- Fundamentals Unit 2 - Games Unit 2 - Ball Skills Unit 2	
PSHE Kapow - Self-Regulation: My Feelings - Building Relationships: Special Relationships No Outsiders - You Choose - Red Rockets and Rainbow Jelly		- Managing Self: Taking on Challenges - Self-Regulation: Listening and Following - Hello Hello - The Family Book		- Building Relationships: My Family and Friends - Managing Self: My Wellbeing - Mummy, Mama and Me - Blue Chameleon	
Music – Charanga Me!		Everyone!		Big Bear Funk	
Nursery Rhymes Down at the station Pat-a-cake 1,2,3,4,5 once I caught a fish alive Twinkl twinkl little star Five little ducks Ring O Ring of Roses A sailor went to sea	I'm a little tea pot Grand old Duke of York Hickory Dickory Dock Baa Baa Black sheep Hey diddle diddle Jack and Jill	Wind the bobbin up Rock-A-Bye-Baby 5 little monkeys jumping on the bed Humpty dumpty Miss Molly Mary Mary	Incy Wincy Spider One two buckle my shoe Row, Row, Row your boat Old MacDonald Wheels on the bus	5 Current buns 5 speckled frogs 10 green bottles 10 fat sausages The bees go buzzing 1 by 1.	Review of Nursery rhymes throughout the year

*Please note that Early Years Curriculum is subject to change on a termly basis

Year 1

2026 – 2027

Autumn 2026	Spring 2027	Summer 2027
HfL Essential Maths - Geometry: positional language including ordinal numbers - Number and place value - Numbers to Ten – finding patterns and subitising, counting one more one less, estimating and ordering, regrouping the whole, part-whole addition and subtraction, solving number problems using part or whole unknown, comparison, equity and balance. - Numbers to Twenty – making ten and some more, estimating and ordering, one more one less, doubling and halving, odd and even numbers.	- Geometry: names and properties of 2-D and 3-D shape - Measures: the language of comparing length, height, mass and speed - Sequencing events: days of the week and months of the year - Numbers to twenty – adding using 'think 10', subtraction using 'think 10', part or whole unknown, equity and balance, language and problem solving, comparison including statistics. - Measure – money, non-standard measures and introducing simple standard measures - Counting in 2s, 5s and 10s	- Multiplication and Division - equal or unequal groups and remainders - Multiplication - repeated and arrays, Problem solving, scaling and counting in 2s to 24 - Division - sharing and grouping Problems - Telling the time – o'clock and half past - Fractions - sharing into equal groups, equal or unequal parts of shapes, fractions of continuous quantities including capacity - Numbers to twenty review - Numbers to 100: place value and digits, making tens and some more - Place value: estimation, ordering and comparison
HfL Essential Writing - Explore and Engage unit - Inform - labels, lists and captions - Instructions - Narrative- simple sentences	- Entertain – short narrative - Inform - rules & recount - Poetry	- Inform - letters - Poetry - Entertain – short narrative - Inform - explanation

- Poetry - Inform – Recipes - Narrative – simple traditional tale	- Entertain – short narrative on real experience - Performance poetry	
CUSP Reading - CUSP Bridging unit: 3 x Structured Storytime Let's Stick Together On Sudden Hill Traction Man Is Here - Beegu - Where the Wild Things Are - The Storm Whale - The Owl and the Pussycat - Aesop's Fables	- The Tale of Peter Rabbit - Look Up! - And Tango Makes Three - Too much stuff – (School's Choice Module)	- Here We Are - The Lion Inside - There's a Rangtan in my bedroom - Aesop's Fables - The Proudest Blue
CUSP Science - Strong Start: Observation - Seasonal changes and daily weather - Introduce Plants – (trees) - Strong Start: Asking Simple Questions and Recognising That They Can Be Answered in Different Ways - Animals, including humans	- Everyday materials - Strong Start: Comparing and Classifying - Revisit 1: Animals, including humans	- Strong Start: Using Observations and Ideas to Suggest Answers to Questions - Revisit 1: Plants - Revisit 2: Plants, Animals including humans
CUSP History - Strong Start: Chronology - Changes within living memory	- Strong Start: Cause and consequence - The lives of significant people (<i>Mary Anning and David Attenborough</i>)	More lives of significant people (<i>Neil Armstrong, Mae Jemison, Bernard Harris Jr, Tim Peake.</i>)
CUSP Geography - Strong Start: Locational knowledge - Continents and Oceans - Countries of UK	- Capital cities of UK - Seas around UK - Strong Start: Scale and connection - Hot and cold places	- Hot and cold places - Mapping and fieldwork
CUSP Art and Design - Drawing Block A - Painting Block B	- Creative Response Block 2027 - Printmaking Block C	- Textiles Block D 3D Block E
CUSP Design and Technology - Mechanisms Block A - Structures Block B	- Food and Nutrition Block C <i>Animals including humans</i> - Materials Block D	- Textiles Block E <i>Hot and cold places</i> - Food and Nutrition Block F
Computing - Computing Systems and Networks: Technology Around Us - Online Safety – Asking for Help With: Pop-ups, Unreliable information, and Strangers Online	- Creating Media: Digital Painting - Programming: Moving a Robot	- Creating Media: Digital Writing - Programming: Programming Animations
Get Set 4 PE - Dance - Fundamentals - Yoga - Sending and Receiving	- Ball Skills - Gymnastics - Fitness - Net and Wall games	- Invasion - Athletics - Team building - Striking and fielding games
PSHE Kapow - My Healthy Self - Connecting with Others No Outsiders - Elmer - Going to The Volcano	- The Online World - Citizenship - Want to Play Trucks? - Hair, It's A Family Affair	- Health protection - Staying safe - My World, Your World - Errol's Garden
Jigsaw RE - Christianity – God / creation - Christianity – Christmas	- Judaism - The special relationship Jews have with God. - Christianity - Salvation	- Judaism - Shabbat - Judaism – Prayer and Worship
Music – Charanga Hey you! Style: Old school Hip-Hop	In The Groove Style: Blues, Baroque, Latin, Bangra, Folk, Funk.	- Your Imagination Style: Pop - Reflect, Rewind and Replay Style: Classical

Year 2

2026 – 2027

Autumn 2025	Spring 2026	Summer 2026
HfL Essential Maths - Numbers to 100: counting, place value, ordering and comparing - Place value: making 'tens and some more' - Place value and regrouping two-digit numbers - Counting on and back on ones and tens from any number	- Statistics - Written addition method - Written subtraction method - Problem solving with addition and subtraction in a range of contexts	- Fractions finding halves, quarters and thirds of amounts, finding three-quarters of shapes and amounts, equivalence, fractions of continuous quantities. - Time - telling time to the nearest 5 minutes

- Representing, ordering and comparing numbers to 100 and quantities for measures - Estimation and magnitude - Numbers to 20: mental addition and subtraction - Finding complements of 10 and 100 including measures - Add and subtract numbers mentally using 1- and 2- digit numbers - Finding part of whole unknown - Money: making combinations and finding change - Comparison (difference, more, less, fewer) - Measures: estimation and measure using different scales	- Time: telling the time to o'clock, half past, quarter past and quarter to - Time: estimating, ordering, and comparing time - Double and halve one and two-digit numbers and amounts of money - Times tables pattern and strategy: 2s, 5s and 10s (counting in 3s) - Multiplication: multiples and repeated addition, number of groups, group size and product, problem solving. - Division - sharing and grouping, sharing and grouping problems including remainders	- Problem solving for all four operations (including fractions) - Multiplication and division: equality and balance - Geometry properties of 2-D and 3-D shapes - Geometry: symmetry - Mental calculation review - Geometry: sequencing - Rotation and right angles - Place Value and Written Calculation Review
HfL Essential Writing - Explore and Engage unit - Entertain – short narrative - Inform – instructions - Poetry - Entertain – narrative (journey) - Inform – letters and postcards	- Entertain – traditional tale - Inform – non-chronological report - Entertain – narrative (based on real experience) - Poetry	- Entertain – narrative - Inform – instructions - Recount – real event - Entertain – narrative - Poetry
CUSP Reading - Grandad's Island - Aesop's Fables - The Goose that laid the Golden Eggs - Mrs Noah's Pockets - Paddington - The Christmas Pine - Julia Donaldson	- Somebody Crunched Colin (school's choice) - Coming to England - The Street Beneath My Feet - Rhythm of the Rain - Aesop's Fables – The Sun and The Wind	- Little People Big Dreams - Fantastically Great Women Who Changed the World - Fantastic Mr Fox
CUSP Science - Living things and their habitats - Strong Start: Performing Simple Tests - Animals, including humans	- Uses of everyday materials - Strong Start: Gathering and Recording Data to Help in Answering Questions - Revisit Living things and their habitats - Everyday Materials	- Plants - Strong Start: Using Observations and Ideas to Suggest Answers to Questions - Revisit Living things and their habitats / Animals, including humans
CUSP History - Strong Start: Cause and consequence - Events beyond living memory	- Strong Start: Chronology - Significant historical events, people, places in our locality	- Significant historical events, people, places in our locality - Revisit – Events beyond living memory (<i>or alternative focus for insecure knowledge</i>)
CUSP Geography - Strong Start: Scale and connection - Human and Physical features - Compare a small part of the UK to a non-European location – London and Nairobi	- Compare a small part of the UK to a non-European location – London and Nairobi - Strong Start: Locational knowledge - Fieldwork and map skills	- Fieldwork and map skills - Compare a different non-European location to our locality - Amazon Rainforest
CUSP Art and Design - Drawing Block A - Painting Block B	- Creative Response Block 2027 - Printmaking Block C	- Textiles and collage Block D 3D Block E
CUSP Design and Technology - Food and Nutrition Block B <i>Science - Living things</i> - Structures Block F	- Mechanisms Block C - Materials Block D <i>Science - Use of Everyday materials</i>	- Food and Nutrition Block E - Textiles Block A
Computing - Digital Safety: Asking for help with: pop-ups, online purchases and bullying online - Computing Systems and Networks: IT Around Us	- Creating Media: Digital Photography - Creating Media: Making Music	- Programming: Robot Algorithms - Data and information: Pictograms
Get Set 4PE - Fundamentals - Dance - Yoga - Sending and Receiving	- Ball Skills - Gymnastics - Fitness - Net and Wall	- Invasion Games - Athletics - Striking and fielding Games - Team building
PSHE Kapow - My Healthy Self - Connecting with Others No Outsiders - Can I Join Your Club? - How to Be a Lion	- The Online World - Citizenship - The Great Big Book of Families - Amazing	- Staying safe - Growing up - What the Jackdaw Saw - All Are Welcome
Jigsaw RE - Christianity - Jesus's example as the Son of God - Christianity - Christmas - Jesus as gift from God	- Islam – 99 names of Allah - Christianity – Easter and the Resurrection	- Islam - The Qur'an - Islam – The prophet Muhammad
Music (Charanga) - Hands, Feet, Heart. - Style: Afropop, South African	- I Wanna Play in a Band. - Style: Rock	- Friendship Song. - Style: Pop - Reflect, Rewind and Replay. - Style: Classical

Autumn 2025	Spring 2026	Summer 2026
HfL Essential Maths - Place value and regrouping - Counting on and back in ones, tens and hundreds - Estimate, magnitude and rounding - Measures: comparison, estimation and magnitude - Mental fluency – addition and subtraction - Fact families and applying the inverse - Written addition and subtraction - Problem solving worded problems - Statistics: interpreting bar charts and tables - Angles, right angles, and estimation - Perpendicular and parallel lines, vertical and horizontal lines	2-D shape properties and drawing - Perimeter including problem solving using written and mental methods - Multiplication - 3, 4 and 8 times tables including counting - Division - 1, 2, 3, 5, 4 and 8 times tables - Multiplication strategy, associative and distributive laws - Statistics pictograms and scaled bar charts - Multiplication and division worded problems - Finding fractions of discrete and continuous quantities - Ordering and comparing fractions - Adding and subtracting fractions - Problem solving with fractions	- Multiplication multiplying multiples of 10, formal written multiplication - Division problem solving sharing and grouping - Division - two- and three-digit numbers by one-digit numbers including halving - Multiplication, division and fractions -scaling and correspondence problems - Division - long division - Time: hours, minutes, seconds, days, weeks, months and years - Time - telling the time (analogue and digital) and estimation, duration - Securing the four operations with whole number including problem solving - Place value and decimals - ten times greater and ten times smaller, regrouping, estimation, comparing and rounding - Measures - measuring and problem solving 3-D shape: building and identifying properties
HfL Essential Writing - Explore and Engage unit - Entertain – narrative (journey) - Poetry - Entertain – fable - Inform – non-chronological report	- Entertain – narrative (focus on setting and dialogue) - Persuade – persuasive speech - Entertain – personal narrative (memoir) - Poetry	- Persuade – persuasive letters - Inform – instructions - Inform – non-chronological report - Entertain – narrative - Poetry
CUSP Reading - Greta and the Giants - Pebble in my Pocket - Leon and the Place Between 'Twas the Night before Christmas	- Sam Wu is Not Afraid of the Dark (includes My Shadow Robert Louis Stephenson) - The Great Food Bank Heist (school's choice module)	- Dancing Bear - The Magician's Nephew
CUSP Science - Rocks - Animals, including humans - Revisit Rocks	- Forces and magnets - Plants	- Strong Start: Comparative Tests - Strong Start: Identifying Suitable Types of Enquiry to Answer Scientific Questions - Light - Strong Start: Recording Findings - Revisit and Retrieve Animals, Including Humans
CUSP History - Strong Start: Chronology - Stone Age – Iron Age	- Stone Age – Iron Age - Strong Start: Cause and consequence - Rome and the impact on Britain	Rome and the impact on Britain
CUSP Geography - Strong Start: Scale and connection - KS2 fieldwork and map skills – physical and human geography - OS map skills and fieldwork	- Strong Start: Locational knowledge - UK Study	- UK Study continued - Revisit countries, counties and regions of the UK <i>(or alternative focus for insecure knowledge)</i>
CUSP Art and Design - Drawing and painting Block A - Printmaking Block B	- Creative Response Block 2027 - Textiles and collage Block C	3D Block D - Painting Block E
CUSP Design and Technology - Textiles Block A - Food and Nutrition Block B <i>Science – Animals including humans</i>	- Mechanisms Block C <i>Science – Forces and magnets</i> - Food and Nutrition Block D <i>Science – Animals including humans</i>	- Systems Block E - Structures Block F
Computing - Creating Media: Animation - Creating Media: Desktop Publishing	- Data and Information: Branching Information - Programming: Sequencing Sounds	- Programming: Events and Actions in Programs - Online Safety: Online Reputation, Passwords, Behaviour and Being Brave Online
Get Set 4 PE - Dance - Fundamentals - Gymnastics - Ball Skills	- Fitness - Dodgeball - Yoga - Basketball	- Athletics - Hockey - Rounders - OAA
PSHE Kapow - My Healthy Self - Connecting with Others No Outsiders - This Is Our House - We're All Wonders	- The Online World - Citizenship - Beegu - The Truth About Old People	- Health Protection - Citizenship - The Hueys in the New Jumper - Planet Omar

Jigsaw RE - Sanatana Dharma (formerly Hinduism) - Pilgrimage - Christianity - Christmas	- Christianity – The miracles of Jesus - Christianity - Forgiveness	- Sanatana Dharma – Beliefs: aspects of one supreme being - Sanatana Dharma – Belief into action
Music (Charanga) Glockenspiel Stage 1	- Three Little Birds. - Style: Reggae	- Bringing Us Together. Style: Disco - Reflect, Rewind and Replay. Style: Classical
MFL (Language Angels) - Phonetics 1 - I'm learning French - Animals	- Instruments - I Am Able...	- Ice-Cream - Fruits

Year 4

2026 – 2027

Autumn 2025	Spring 2026	Summer 2026
HfL Essential Maths - Place value - order and compare numbers beyond 1000 - Rounding, estimation and magnitude - Securing addition and subtraction mental fluency - Securing formal written addition and subtraction fluency - Counting in multiples of 6, 7, 9, 25 and 1000 - Multiplication and division facts (times tables) - Factor pairs, integer scaling and correspondence problems - Problem solving including measures to apply place value, mental strategies and arithmetic laws - Multiply and divide a one or two-digit number by 10 and 100 - Measure - conversion of units, compare, estimate and calculate - Discrete and continuous data (time graphs), including application of scales and division	- Perimeter - Properties of shape - Symmetry - Decimal numbers and calculating with decimal numbers - Measure – money - Problem solving involving decimals to two decimal places - Add and subtract fractions with the same denominator - Fractions - fractions of quantities, fractions in context, equivalent fractions, ordering and comparing - Multiply two-digit and three-digit numbers by a one-digit number using a formal written layout	- Divide two and three-digit numbers by a one-digit number using a formal written layout - Time - read, write, calculate and convert time on analogue and digital 12-hour and 24-hour clocks - Statistics: interpret and present continuous and discrete data, solve problems incorporating measures - Roman numerals to 100 and zero - Negative numbers - counting through zero and calculating in context - Geometry: angles, properties of triangles, coordinates in the first quadrant and translations, position and direction, incorporating angles and plotting points of a shape - Multiplication and Division Review - Area - Fractions review - Application and problem solving developing operation sense
HfL Essential Writing - Explore and Engage unit - Entertain – narrative and graphic novel - Persuade – persuasive speech - Poetry - Inform – explanation	- Inform – newspaper article - Persuade – travel leaflet - Entertain - narrative - Poetry	- Persuade – persuasive speech and letters - Inform – non-chronological report - Poetry - Entertain – short story
CUSP Reading - The Queen's Nose - What a Waste (School's Choice) - The Girl who stole an Elephant	- Varjak Paw - Young, Gifted and Black (Caged Bird – Maya Angelou)	- Young, Gifted and Black (Caged Bird – Maya Angelou) - The Boy at the back of the class - The Borrowers (School's Choice)
CUSP Science - Strong Start: Gather Data in a Variety of Ways to Help Answer Questions - Living things and their habitats - States of matter	Animals, including humans	- Electricity - Sound - Strong Start: Making Systematic and Careful Observations and Measurements – Deciding on the Most Appropriate Equipment to Use - Strong Start: Using Data to Draw Simple Conclusions - Revisit Living things and their habitats
CUSP History - Strong Start: Causes and consequences - Britain's settlement by Anglo-Saxons and Scots - Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor	- Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor - Strong Start: Chronology - Ancient civilisation: Egypt	Ancient civilisation – Egypt
CUSP Geography - Strong Start: Scale and connection - Rivers - Strong Start: Locational knowledge - Latitude and longitude	- Latitude and longitude - Water cycle	- Water cycle - Map skills & Environmental regions
CUSP Art and Design - Drawing Block A - Painting Block B	- Creative Response Block 2027 - Printmaking and textiles Block C	3D and collage Block D - Painting Block E

CUSP Design and Technology - Structures Block D - Mechanisms Block B	- Textiles Block C - Food and Nutrition Block A	- Electrical systems Block E <i>Science - Electricity</i> - Food and Nutrition Block F <i>Science – Animals including humans</i>
Computing - Computing Systems and Networks: The Internet - Creating Media: Audio Editing	- Creating Media: Photo Editing - Online Safety: Opinions & Differences, Making Good Decisions Online and Speak Up & Report It	- Programming: Repetition in Shapes - Programming: Repetition in Games
Get Set 4 PE - Swimming - Fundamentals - Swimming - Dance	- Fitness - Netball - Tennis - Gymnastics	- Athletics - Hockey - Rounders - OAA
PSHE Kapow - My Healthy Self - Connecting with Others No Outsiders - Along Came a Different - Dogs Can't Do Ballet	- The Online World - Citizenship - Red: A Crayon's Story - Aalfred and Aalbert	- Staying safe - Growing Up - When Sadness Comes to Call - Julian Is a Mermaid
Jigsaw RE - Judaism – Belief and practice - Christianity – Christmas	- Judaism – Belief into action - Christianity – Easter	- Judaism - Festivals - Christianity – Prayer and Worship
Music (Charanga) - Mamma Mia. Style: Classic Pop - String Lessons – First Access	- Lean On Me. Style: Gospel - String Lessons – First Access	- Reflect, Rewind and Replay. Style: Classical - String Lessons – First Access
MFL (Language Angels) - Phonetics 2 - Presenting Myself - My Family	- At the Tea Room - In the Classroom	- What is the weather? - Goldilocks

Year 5

2026 – 2027

Autumn 2025	Spring 2026	Summer 2026
HfL Essential Maths - Place value and rounding of large numbers - Interpret negative numbers - Place value of numbers with up to three decimal places - Multiply and divide by 10, 100 and 1,000 - Properties of number - multiples, factors and common factors - Prime and composite numbers - Multiply and divide mentally - Add and subtract using a range of strategies - Add and subtract using formal written methods - Formal written method for multiplication - Formal written method of short division - Equivalent fractions	- Compare and order fractions - Adding and subtracting fractions - Problem solving all four operations - Multiplying fractions by whole numbers - Fractions problem solving - Measure: converting units of measure - Area - Volume and capacity - Percentages - Problem solving – Percentages - Perimeter 3-D shapes from 2-D representations	- Reflection and translation - Perimeter - Estimate, compare, measure and draw angles - Identify unknown angles - Formal division and multiplication in increasingly complex problems - Strategies for multiplication and division (mental and written) - Conversion of imperial and metric units of measure - Fractions, decimals and percentages problem solving - Reading timetables and calculating with time - Solve problems involving the four operations - Distinguish between regular and Irregular polygons - Use properties of rectangles - Statistics solve comparison, sum and difference problems using information in a line graph - Statistics: interpreting and evaluating information presented in charts and tables - Roman numerals
HfL Essential Writing - Explore and Engage unit - Inform – non-chronological report - Poetry - Entertain – descriptive scene - Entertain – narrative - Inform - biography	- Persuade – persuasive letters - Inform – non-chronological report - Entertain – descriptive scene and narrative - Poetry	- Inform – explanation - Persuade – advertising campaign - Poetry - Discuss – reviews - Entertain – narrative (description)
CUSP Reading - Shackleton's Journey - The Explorer	- The Boy in the Tower (including Daffodils – William Wordsworth) - A midsummer night's dream - I am not a label	- Secrets of a Sun King and If – Rudyard Kipling - Five Children and It

CUSP Science - Strong Start: Recognising and Controlling Variables - Properties and changes of materials - Forces	- Earth in space - Living things and their habitats	- Revisit Living Things and Their Habitats - Second Revisit – Living Things and Their Habitats - Strong Start: Recording Data and Results Using Different Graphs - Strong Start: Drawing and Explaining Conclusions - Animals including humans
CUSP History - Strong Start: Chronology - Ancient Greece	- Ancient Greece - Strong start: Causes and consequences - Comparison study – Maya and Anglo-Saxons	Comparison study - Maya and Anglo-Saxons
CUSP Geography - Strong Start: Locational knowledge - Strong Start: Scale and connection - World countries – biomes and environmental regions	4 and 6 figure grid references	- OS maps and fieldwork - Revisit locations and biomes – Including biomes and environmental regions
CUSP Art and Design - Drawing and painting Block A - Printmaking Block B	- Creative Response Block 2027 - Textiles and collage Block C	3D Block D - Painting Block E
CUSP Design and Technology - Food and Nutrition Block A - Systems Block B	- Textiles Block C - Food and Nutrition Block D <i>Geography World Biomes</i>	- Structures Block E - Mechanisms Block F <i>Science Forces</i>
Computing - Computing Systems and Networks: Systems and Searching - Creating Media: Vector Drawing	- Programming: Selection in Quizzes - Data and Information: Flat File Database	- Online Safety: Positive Digital Footprints, Spotting Fake Information Online & Reporting - Programming: Selection in Physical Computing
Get Set 4 PE - Fitness - Dance - Gymnastics - Netball	- Swimming - Dodgeball - Swimming - Tennis	- Athletics - Rugby - Cricket - OAA
PSHE Kapow - My Healthy Self - Connecting with Others No Outsiders - Kenny Lives with Erica and Martina - Rose Blanche	- The Online World - Citizenship - Mixed - How to Heal a Broken Wing	- Citizenship - Growing Up - The Girls - And Tango Makes Three
Jigsaw RE - Sikhi - Belief into action - Christianity - Christmas	- Sikhi - Beliefs and moral values - Christianity - Salvation	- Buddhism – Key Buddhist beliefs - Christianity - Beliefs and Practices
Music (Charanga) Living On A Prayer. Style: Rock	The Fresh Prince of Bel-Air. Style: Old-school Hip-Hop	- Dancing In The Street. Style: Motown - Reflect, Rewind and Replay. Style: Classical
MFL (Language Angels) - Phonetics 3 - The Date - Do You Have a Pet?	- My Home - The Olympics	- Clothes - Habitats

Year 6

2026 – 2027

Autumn 2025	Spring 2026	Summer 2026
HfL Essential Maths - Place value - Multiply and divide by 10, 100 and 1000 - Choosing effective mental calculation strategies - Problem solving with four operations - Application of factors, multiples and primes - Formal written method of multiplication - Area of parallelograms and triangles - Formal written method of short division - Equivalent fractions, including simplifying fractions - Comparing and ordering fractions - Adding and subtracting fractions - Fraction and decimal equivalents - Fractions, decimals and percentages - Calculating percentages	- Order of operations and algebra - Formal written method for long division - Exploring relationships between perimeter and area - Recognise and find angles - Reflection and translation - Multiplying fractions - Dividing proper fractions - Fractions, decimals and percentages problem-solving - Ratio and proportion - Volume - Measures	- Algebra and sequences - Statistics: calculate and interpret mean average - Application of previous years' learning - Application of known facts and calculation strategies - Constructing pie charts - Statistical representations - Further algebra - Financial maths and enterprise Maths preparation for KS3

Properties of shape		
HfL Essential Writing - Explore and Engage unit - Entertain – descriptive scene - Inform – non-chronological report - Entertain – narrative - Persuade – persuasive speech	- Inform – non-chronological report - Entertain – scene with dialogue - Discuss – balanced argument - Entertain – narrative (fairy tale) - Inform - biography	- Persuade – advocacy campaign - Entertain – narrative - Poetry - Discuss – blogs - Entertain - narrative
CUSP Reading - Roof toppers (& The Listeners – Walter de la Mare) - Pig Heart Boy - How to live forever	- Skellig (+Flanders poem) - All Aboard the Empire Windrush - The Island	- Dare to be You - The Final Year
CUSP Science - Strong Start: Identifying and Explaining Anomalies in Data - Electricity - Animals including humans (circulatory system and water transport)	- Light - Living things and their habitats	- Strong Start: Measuring - Accurately - Strong Start: Using Test Results to Raise Questions and Make Predictions to Set Up Further Comparative and Fair Tests - Evolution and inheritance
CUSP History - Strong Start: Chronology - Beyond 1066 - Local History Study - how did conflict change our locality in World War 2?	- Strong Start: Causes and consequences - Windrush generation	Battle of Britain
CUSP Geography - Strong Start: Locational knowledge - Strong Start: Scale and connection - Physical processes: earthquakes, mountains and volcanoes	- Human and Physical Geography: Economic, settlement and trade links - UK, Europe and N. America comparison study	- UK, Europe and N. America comparison study - OS Maps and fieldwork (orienteeing)
CUSP Art and Design - Drawing Block A - Painting and collage Block B	- Creative Response Block 2026 - Printmaking and textiles Block C	3D Block D - Painting Block E
CUSP Design and Technology - Food and Nutrition Block A - Mechanisms Block B	- Food and Nutrition Block C - Structures Block D	- Electrical systems Block E <i>Science – Electricity</i> - Textiles Block F
Computing - Creating Media: 3D Modelling - Data and Information: Introduction to spreadsheets	- Online Safety: Settings & Passwords, Relationships & Being Kind, Refusing & Reporting and Handling & Reporting Mean Behaviour - Programming: Variables in Games	- Creating Media: Webpage Creation - Programming: Sensing Movement
Get Set 4 PE - Dance - Fitness - Gymnastics - Football	- Dodgeball - Rugby - OAA - Badminton	- Swimming - Athletics - Swimming - Cricket
PSHE Kapow - My Healthy Self - Connecting with Others No Outsiders - King of the Sky - The Only Way Is Badger	- The Online World - Citizenship - Leaf - Introducing Teddy	- Staying Safe - RSE - The Island - A Day in the Life of Marlon Bundo
Jigsaw RE - Islam – Commitment - Christianity - Christmas	- Christianity – Beliefs and meaning - Christianity – Salvation	- Islam – Sacred writing - Islam – Life after Death
Music (Charanga) Happy. Style: Pop/Neo Soul	You've Got a Friend. Style: 70's Ballad/Pop	- Music and Me. Creating your own music inspired by your identity and women in the music industry - Reflect, Rewind and Replay. - Style: Classical
MFL (Language Angels) - Phonetics 4 - At school - At the Weekend	Healthy lifestyle	Me in the World